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Major: Architecture

Building Memories:  
Architecture of Wes Anderson

Architecture has the remarkable ability to encapsulate our memories. Have you ever revisited a place from your childhood and been flooded with memories? This project studies Wes Anderson's films to learn how to evoke this sensation more profoundly.

Anderson is an American director known for films like *The Grand Budapest Hotel*, and *The Royal Tenenbaums*. His films have an incredibly distinct style and are often centered on broken characters who are entangled in their past, giving the films a very nostalgic atmosphere. As we often reflect on our past through rose-colored glasses, Anderson constructs sets that are often colorful, symmetrical, and undeniably whimsical. Sharing a similar fascination with nostalgia, I wanted to pursue its relationship with architecture.

Anderson's sets have such rich features that the characters can embed lasting memories within them. Knowing this, I applied many architectural motifs found in Anderson's sets to an existing building (John Little II House by Frank Lloyd Wright) to show that this design philosophy has practical applications. My aspiration is that architects design buildings with more character and intricacies that will allow for the preservation of memories. Let's bring the magical worlds of our memories to reality.